## Feasibility Pump Heuristics for Column Generation Approaches

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### Outline

#### **Generic Primal Heuristics**

Generic Primal Heuristics for Branch-and-Price

Column Generation based Feasibility Pump heuristic

Numerical tests

Conclusion

### **Generic Primal Heuristics for MIPs**

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- Truncating an exact method
- Building from the relaxation used for the exact approach
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#### Examples: [Berthold'06]

- 1. Large Scale Neighborhood Search [Ahuja al'02]
- 2. Relaxation Induced Neighborhood Search [Dana al'05]
- 3. Local Branching [Fischetti al'03]
- 4. Feasibility Pump [Fischetti al'05]

## $\min\{\sum_{j} c_{j} x_{j} : \sum_{j} a_{ij} x_{j} \ge b_{i} \forall i, \ l_{j} \le x_{j} \le u_{j} \forall j\}$

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Rounding: Iteratively select a var x<sub>j</sub> and bound/fix it

- *least fractional:*  $\operatorname{argmin}_{i} \{ \min\{x_{i} \lfloor x_{i} \rfloor, \lceil x_{i} \rceil x_{i} \} \}$
- guided search:  $\operatorname{argmin}_{i}\{|x_{i} x_{i}^{\operatorname{inc}}|\}$

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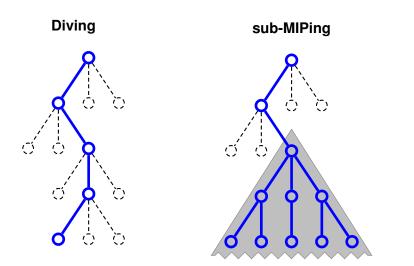
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- sub-MIPing: rounding/diving + MIP sol of the residual prob.

### Heuristic search in branch-and-bound tree



### Feasibility Pump heuristic

Target solution  $\tilde{x}$  is obtained by rounding LP solution  $x^{LP}$  to the closest integer solution. If  $\tilde{x}$  is not feasible, the problem is modified:

▶ 0 - 1 integer program

$$\min\left\{c\,x+\epsilon\Big(\sum_{j:\;\tilde{x}_j=0}x_j+\sum_{j:\;\tilde{x}_j=1}(1-x_j)\Big):A\,x\geq a,\;x\in[0,1]^n\right\}$$

► general integer program  $(I_j \le x_j \le u_j)$ 

$$\begin{split} \min\Big\{c\,x + \epsilon\Big(\sum_{j:\tilde{x}_j=l_j}(x_j-l_j) + \sum_{j:\tilde{x}_j=u_j}(u_j-x_j) + \sum_{j:l_j<\tilde{x}_j< u_j}d_j\Big) : A\,x \geq a_j \\ d_j - \tilde{x}_j \leq x_j \leq d_j + \tilde{x}_j \;\forall j, \; x \in \mathbb{R}^n\Big\} \end{split}$$

### The Branch-and-Price Approach

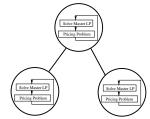
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**Relax**  $Dx \ge d \Rightarrow$  decomposition: **subproblem** { $B \ x \ge b, x \in \mathbb{N}^n$ } and a **reformulation** solved by **Branch-and-Price**:

$$\begin{array}{lll} \min \sum_{g \in G} c x^g \ \lambda_g \\ \sum_{g \in G} D x^g \ \lambda_g & \geq & d \\ \sum_{g \in G} \lambda_g & = & \mathcal{K} \\ \lambda & \in & \mathbb{N}^{|\mathcal{G}|} \end{array}$$

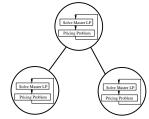


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$$\min \sum_{g \in G} cx^g \lambda_g \\ \sum_{g \in G} Dx^g \lambda_g \ge d \\ \sum_{g \in G} \lambda_g = K \\ \lambda \in \mathbb{N}^{|G|} \\ y := \sum_k x^k = \sum_{g \in G} x^g \lambda_g$$



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#### Differences

- Acting on master \u03c0 variables results in a more macroscopic decision.
- Faster progress to an integer solution, but you can quickly "paint yourself in a corner"

### Generic modifications of the master

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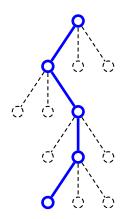
### Preprocessing

- Lower bound setting is done by fixing a partial ("rounded-down") solution
- After that, the residual master problem is defined by preprocessing:
  - updating RHS of the master;
  - updating bounds for subproblem variables.

## **Pure Diving Heuristic**

**Depth-First Search** 

- select *least fractional* col:  $\lambda_s \leftarrow [\bar{\lambda}_s]$
- update master and SP
- apply preprocessing

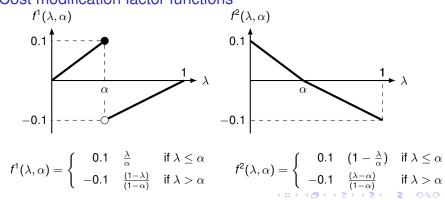


# Generic Feasibility Pump algorithm I

- Solution  $\tilde{\lambda}$  is defined by rounding the LP solution  $\lambda^{LP}$ .
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Cost modification factor functions

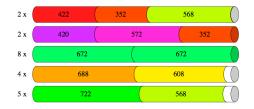
### Embedding Feasibility Pump in a Diving heuristic

At iteration t, the modified master becomes

$$\min\Big\{\sum_{g\in G^t} c_g^t \lambda_g : \sum_{g\in G^t} (Ax^g) \lambda_g \geq a^t; \sum_{g\in G^t} \lambda_g = \mathcal{K}^t; \ \lambda_g \in \mathbb{N} \quad \forall g \in \mathbb{N} \mid g \in \mathbb{N$$

- Before defining target solution λ̃<sup>t</sup>, the "rounded-down" integer part of λ<sup>t</sup><sub>LP</sub> is fixed and removed: λ<sup>t</sup><sub>g</sub> ← λ<sup>t</sup><sub>g</sub> − ⌊λ<sup>t</sup><sub>g</sub>⌋ (this way the residual master is close to a 0 − 1 problem).
- Cycling can occur if no columns are rounded up in λ<sup>t</sup>. In this case, we decrease fractionality threshold parameter α (initially α ← 0.5).

# **Cutting Stock Problem**



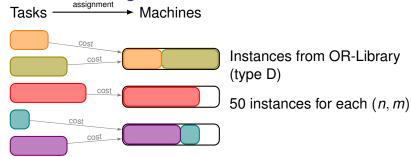
- $d_i \in [1, 50]$
- *W* = 10000

$$w_i \in [500, 2500]$$

50 instances for each n

n	function	found	opt	gap	time
50	Pure Div.	50/50	43/50	0.07	1.17
50	f <sup>1</sup>	50/50	45/50	0.05	6.14
50	f <sup>2</sup>	50/50	41/50	0.09	4.82
100	Pure Div.	50/50	35/50	0.08	4.08
100	f <sup>1</sup>	50/50	43/50	0.04	23.93
100	f <sup>2</sup>	50/50	40/50	0.05	17.98

## **Generalized Assignment**



m	п	function	found	gap	time	
10	50	Pur Div.	34/50	1.00%	0.37	
10	50	f <sup>1</sup>	36/50	0.98%	1.81	
10	50	f <sup>2</sup>	48/50	1.14%	0.81	
20	100	Pur Div.	35/50	0.65%	2.46	
20	100	f <sup>1</sup>	36/50	0.55%	14.56	
20	100	f <sup>2</sup>	42/50	0.75%	< <b>∂</b> 5.92.	< ≣⇒

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# Conclusions

Summary

- Feasibility Pump heuristic can be extended to the column generation context
- The key is to restrict problem modifications to setting lower bound and cost reduction.
- Compared with the generic diving heuristic, feasibility pump heuristic produced more feasible primal solutions without loosing on the quality.

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### Future work

- Adaptation of diversification mechanisms for the Feasibility Pump heuristic
- Numerical tests on a larger scope of applications
- Compare Feasibility Pump heuristic on aggregated variables λ versus Feasibility Pump in the space of original variables x.