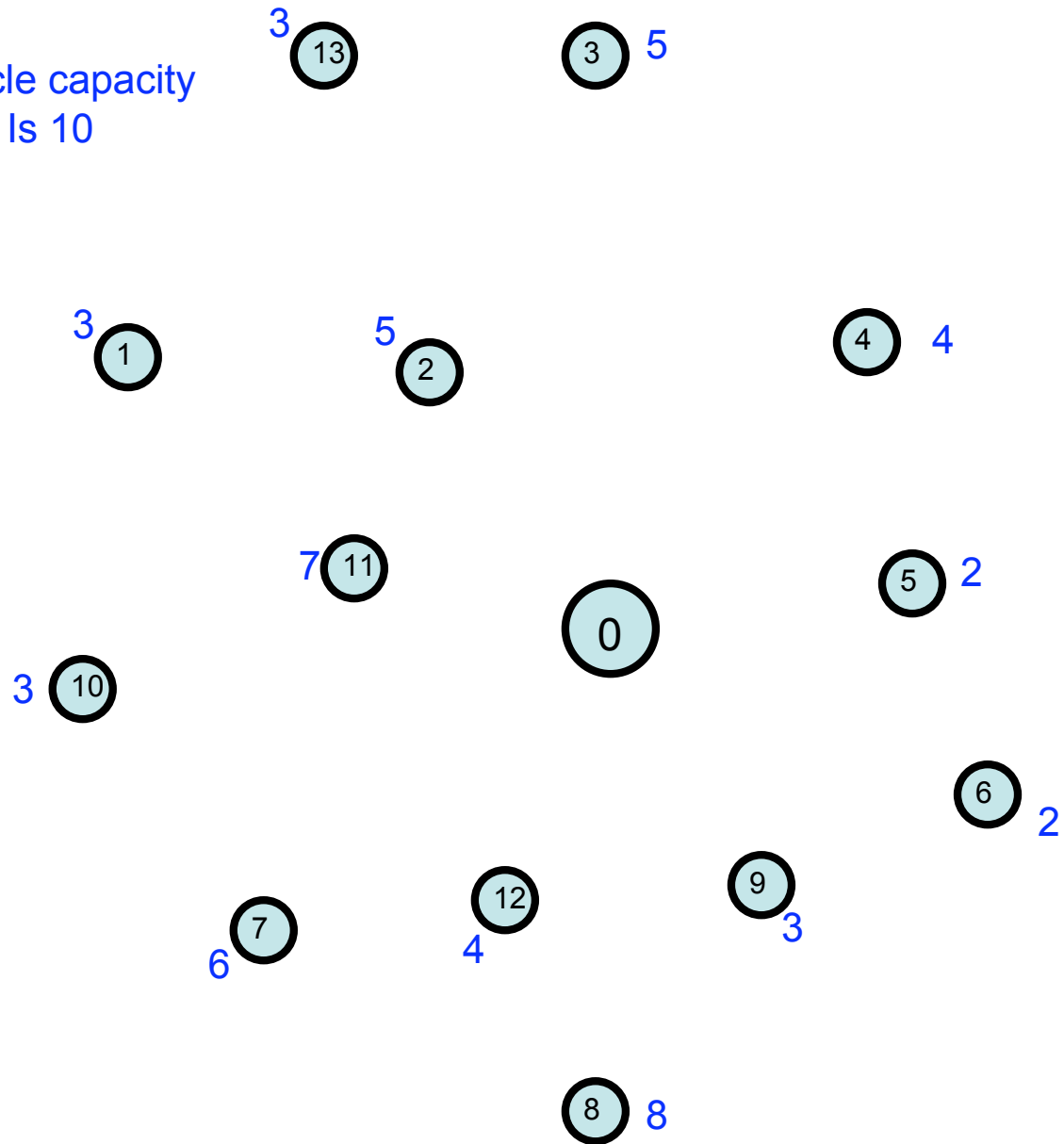
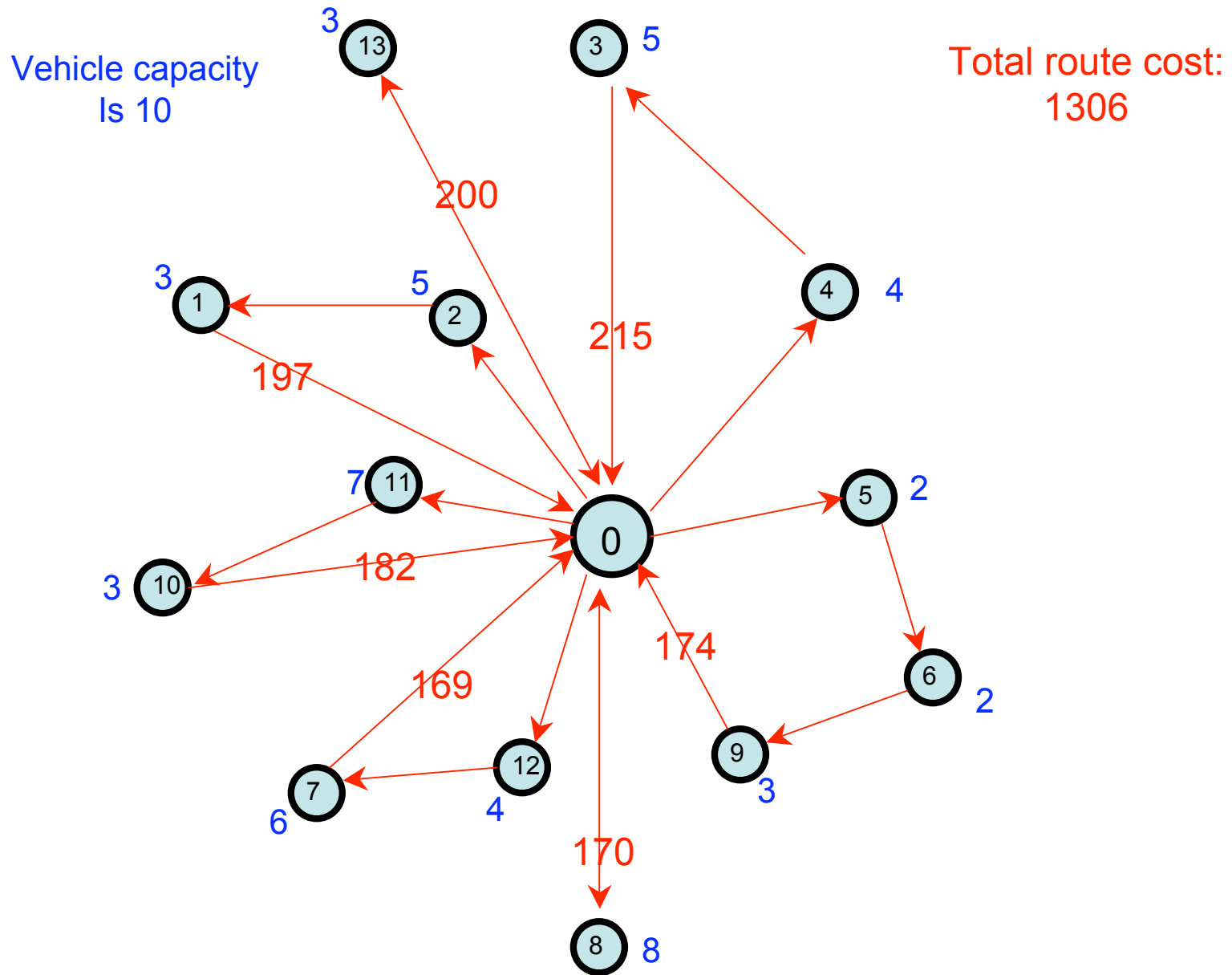


Problem Data

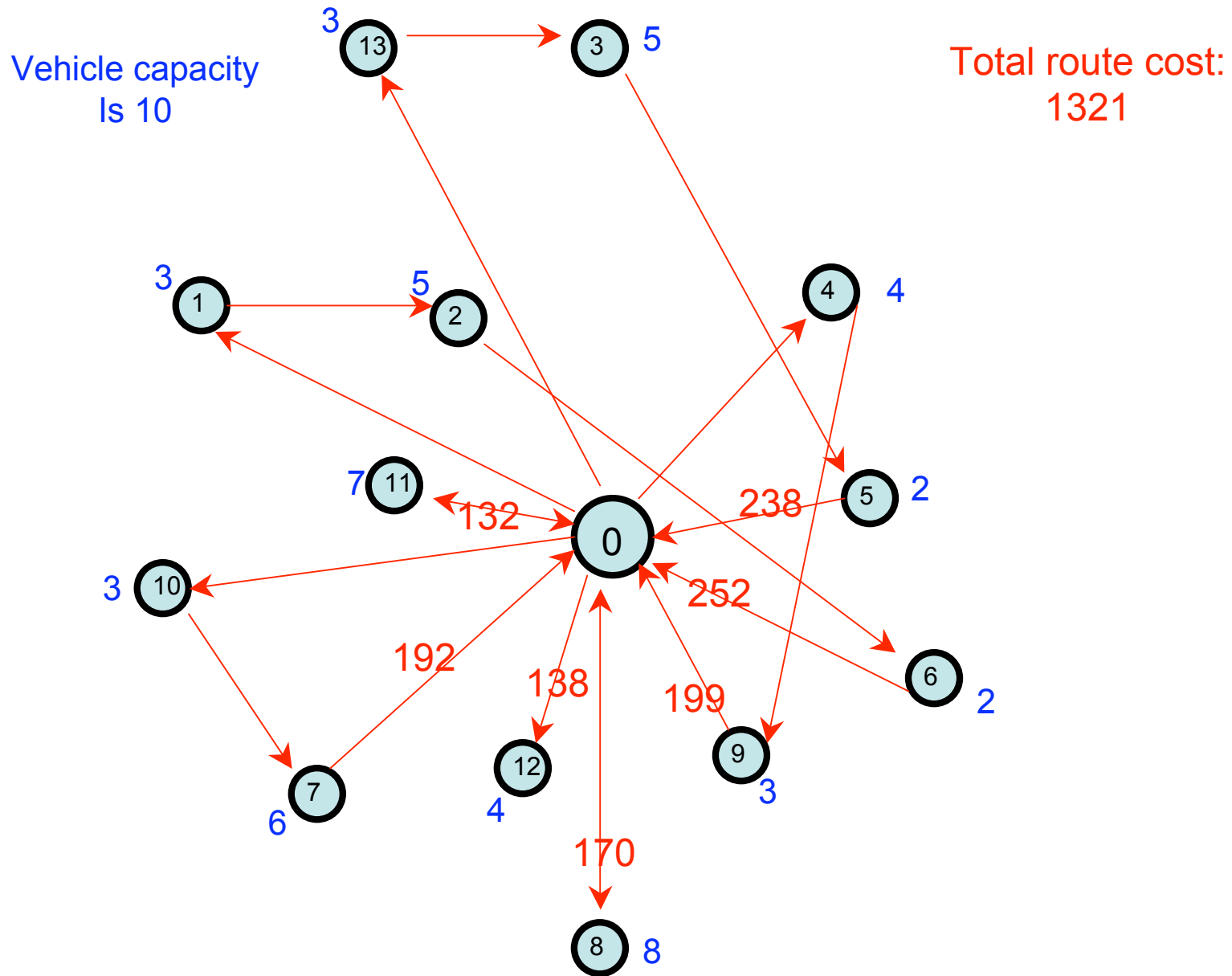
Vehicle capacity
Is 10



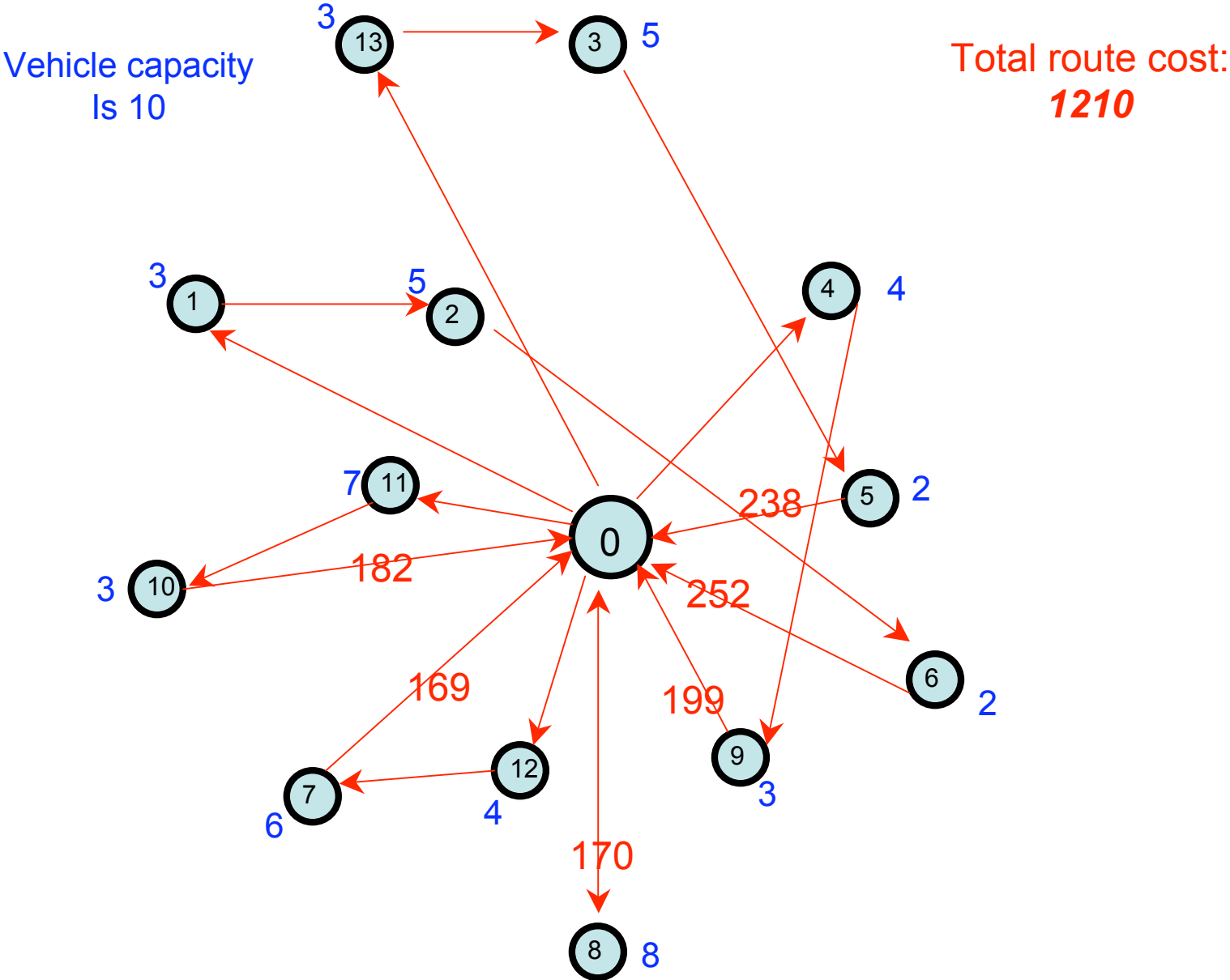
Nearest Neighbor



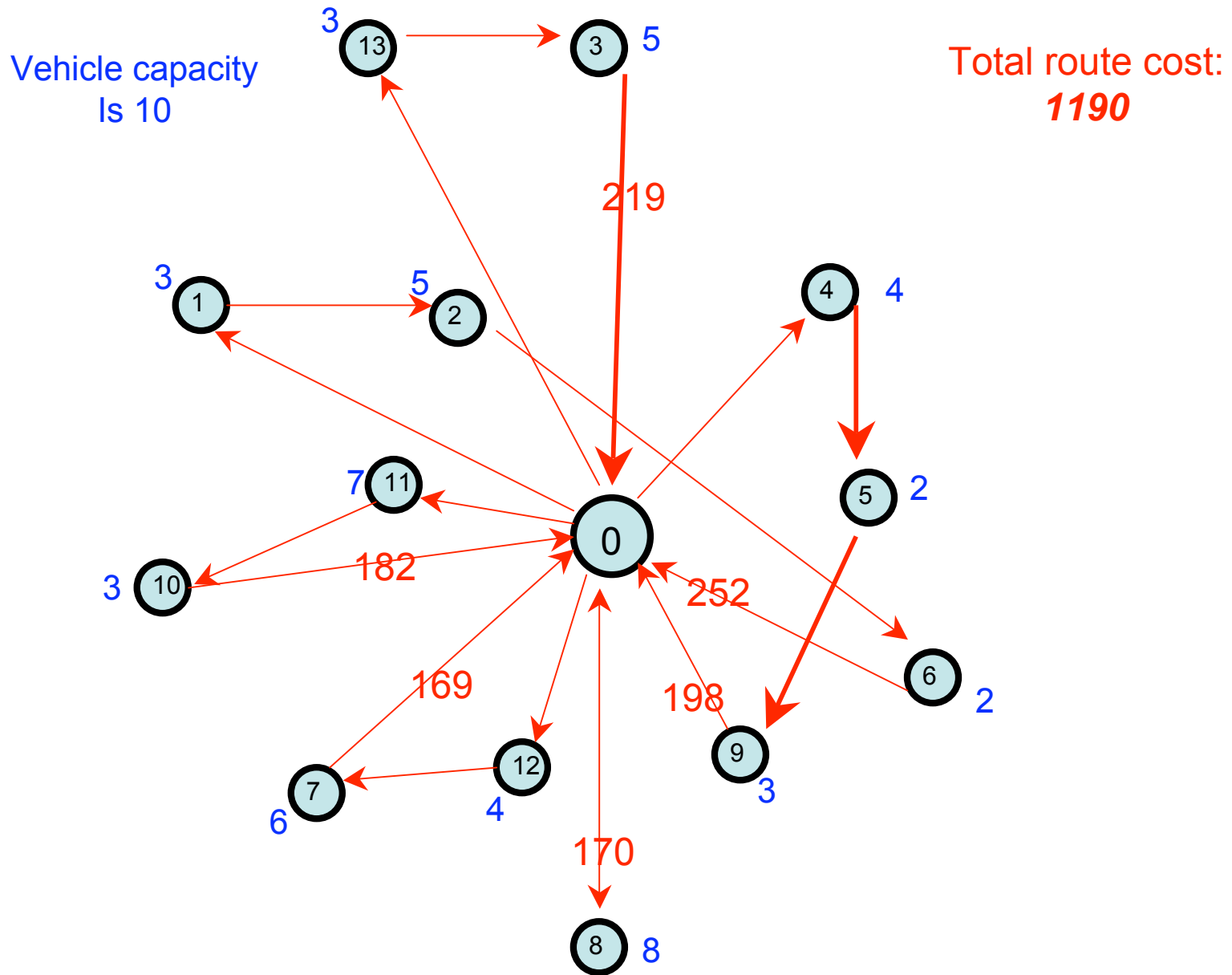
Farthest Initial Nearest Neighbor



Optimal choice from the first 13 routes



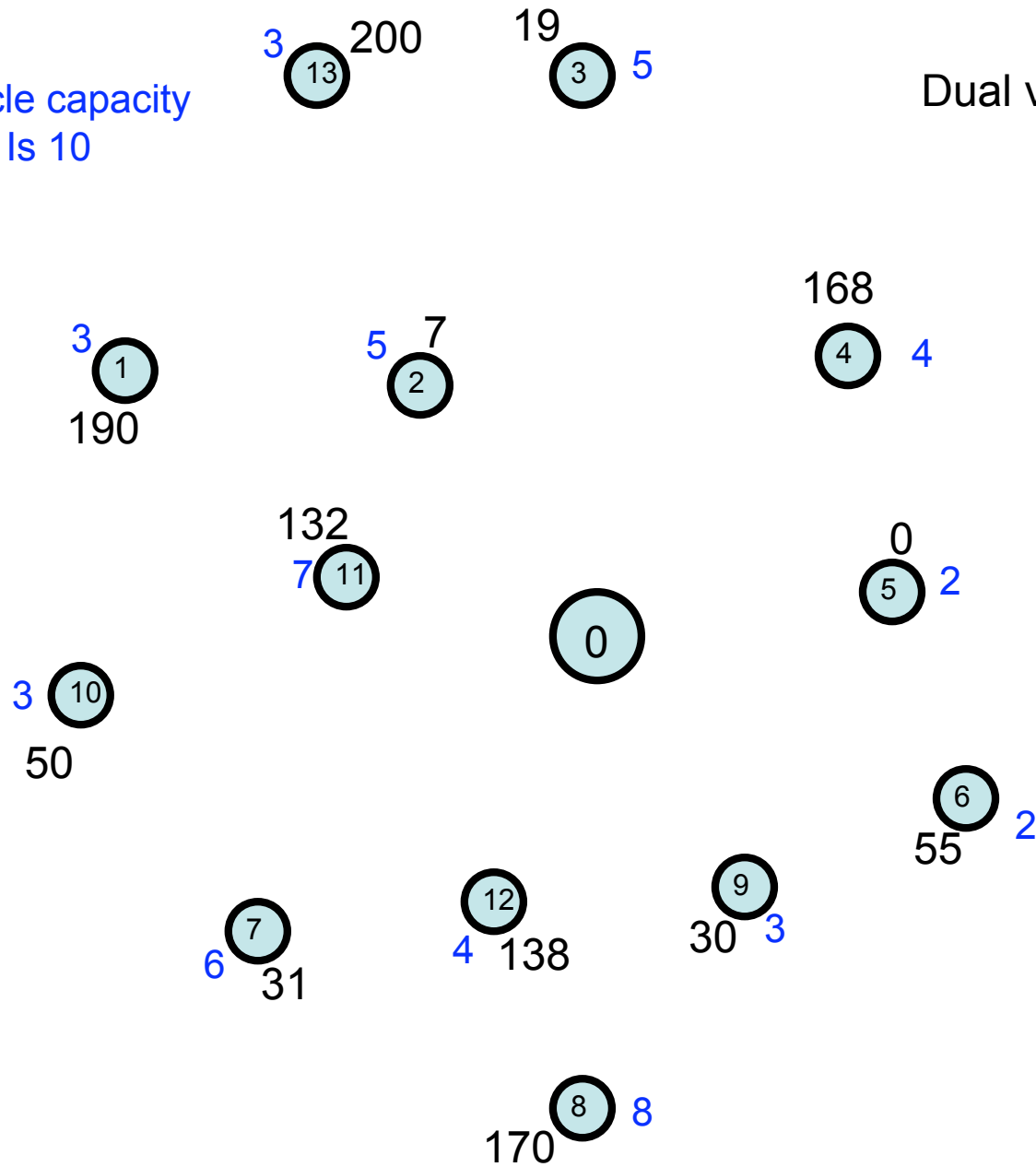
Single switch



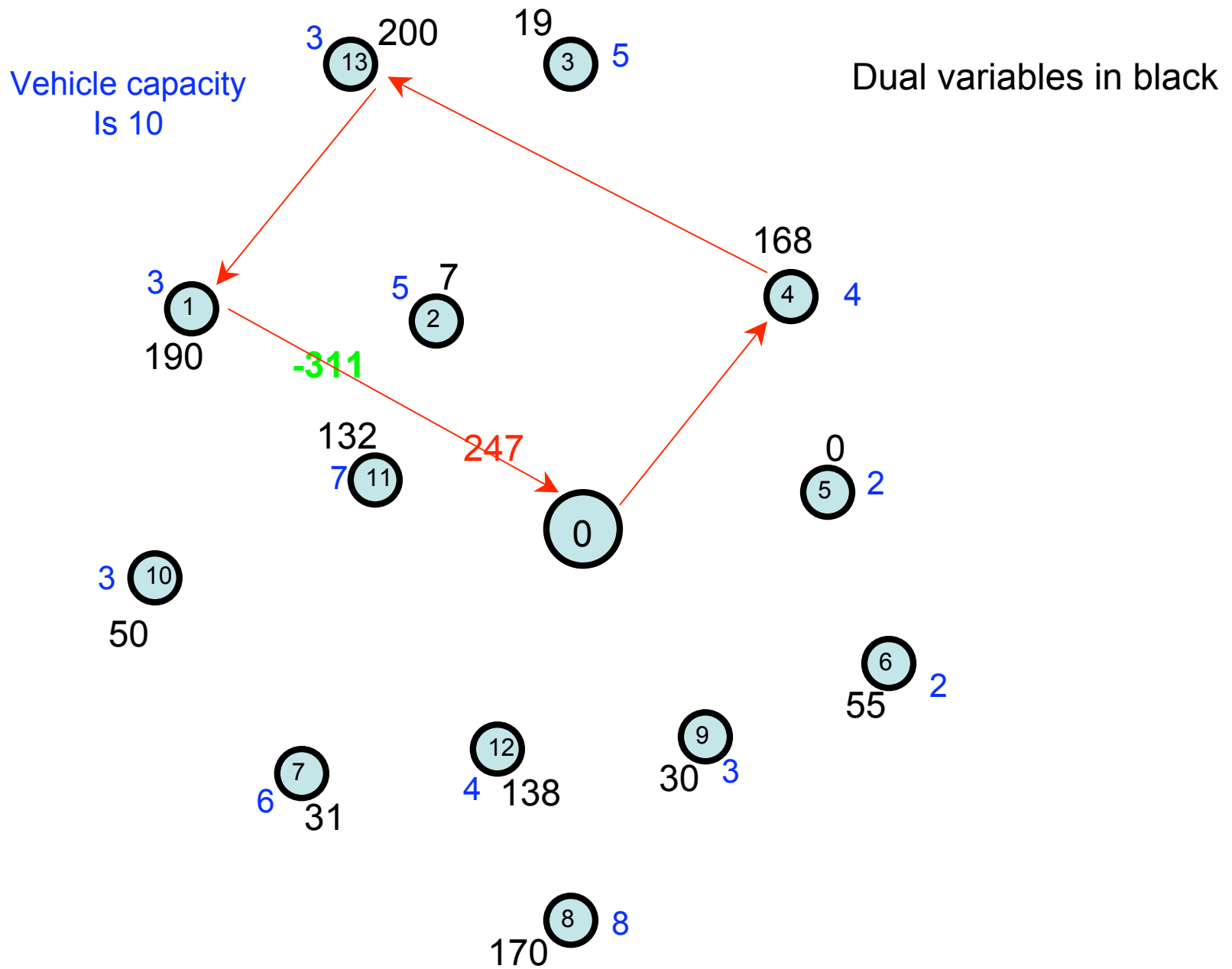
Shadow prices

Vehicle capacity
Is 10

Dual variables in black



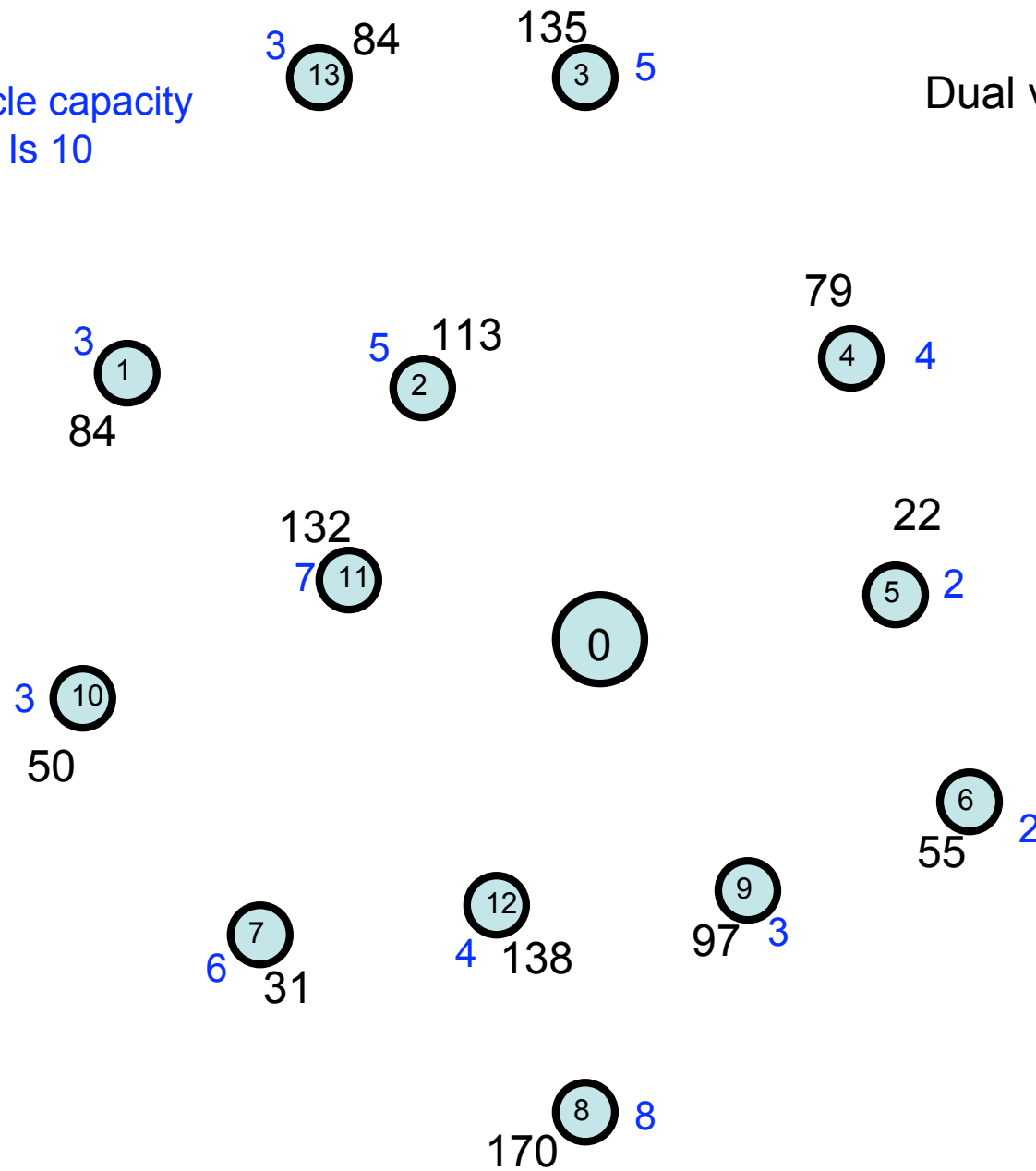
One new generated route



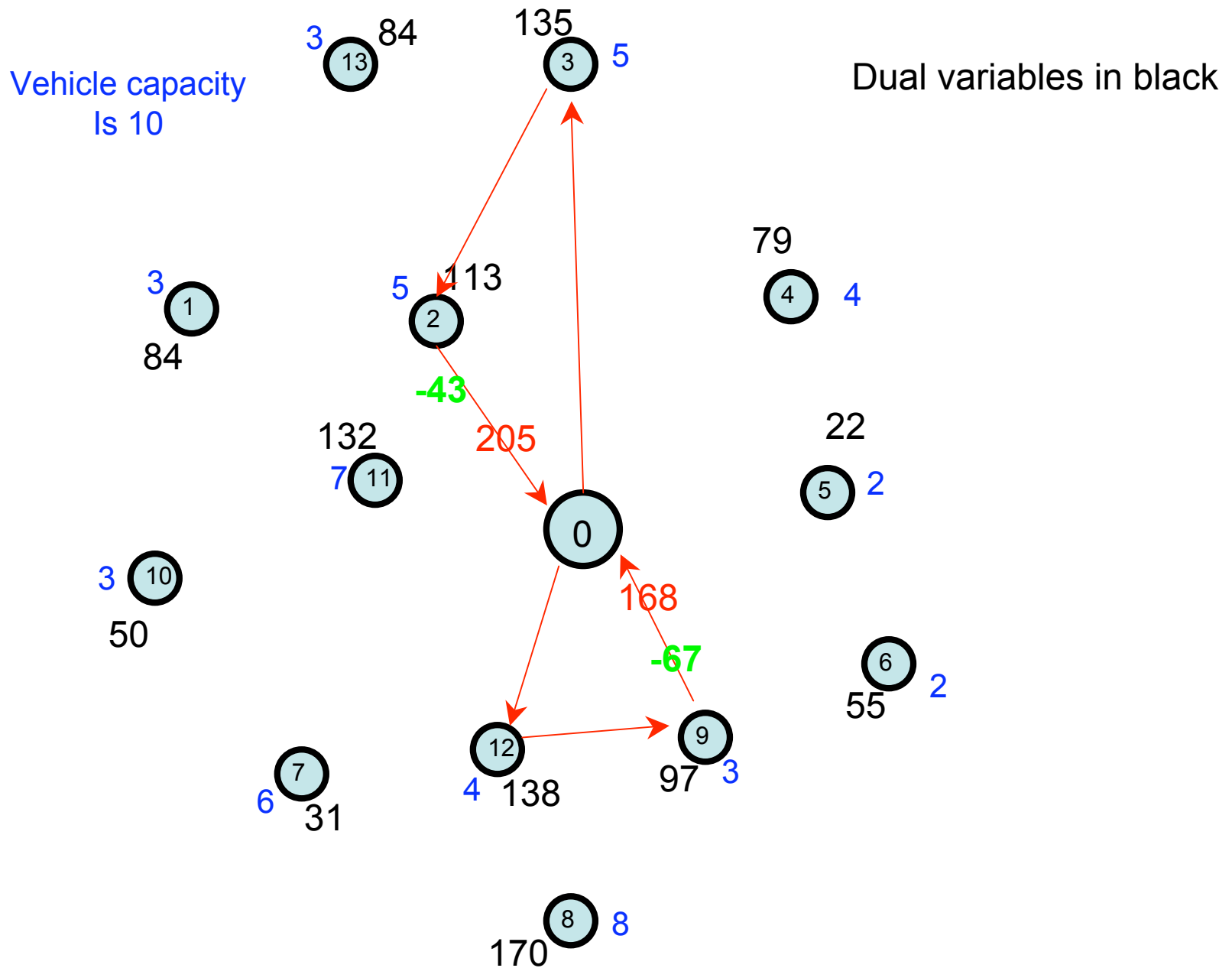
New shadow prices

Vehicle capacity
Is 10

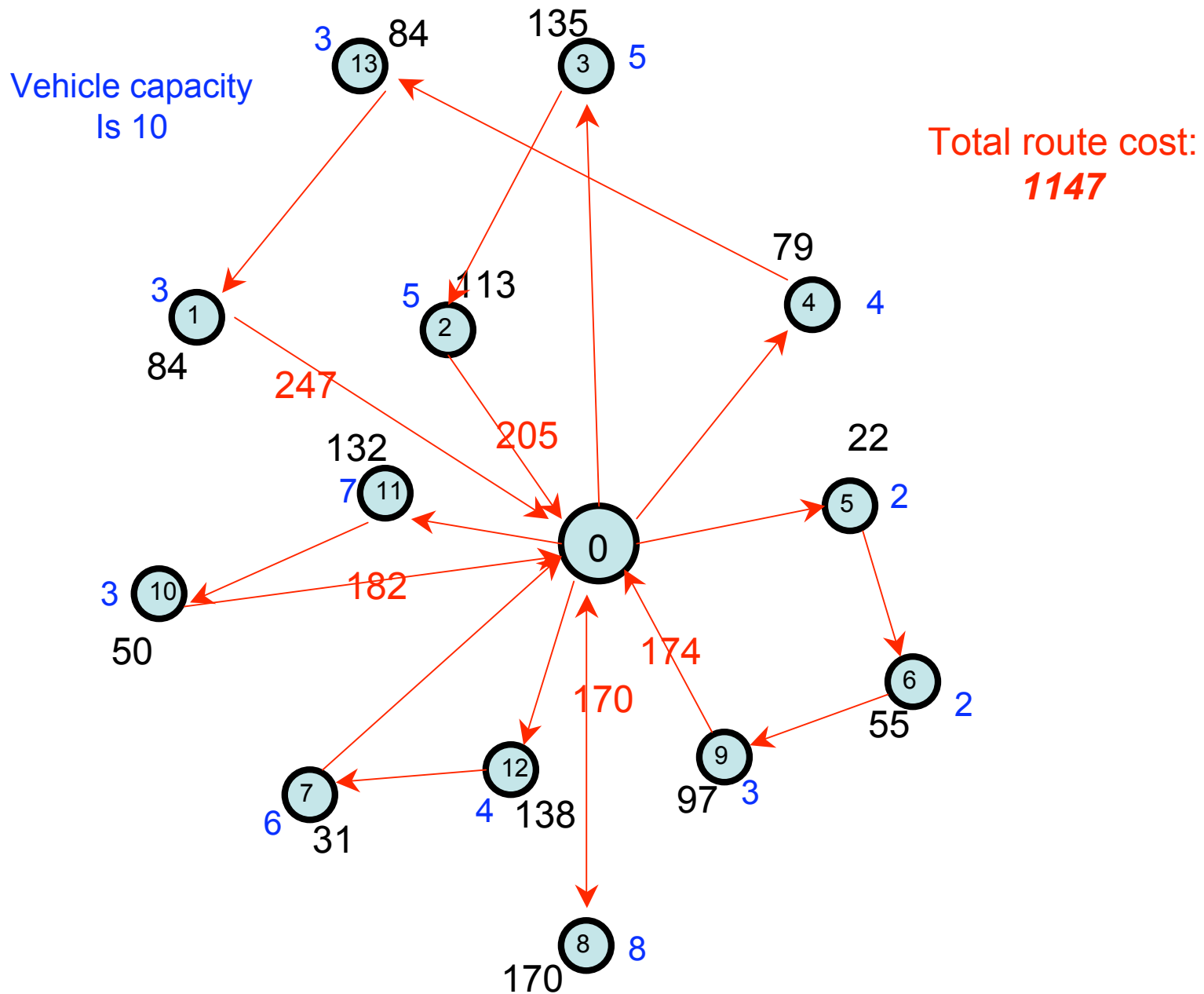
Dual variables in black



Two more generated routes



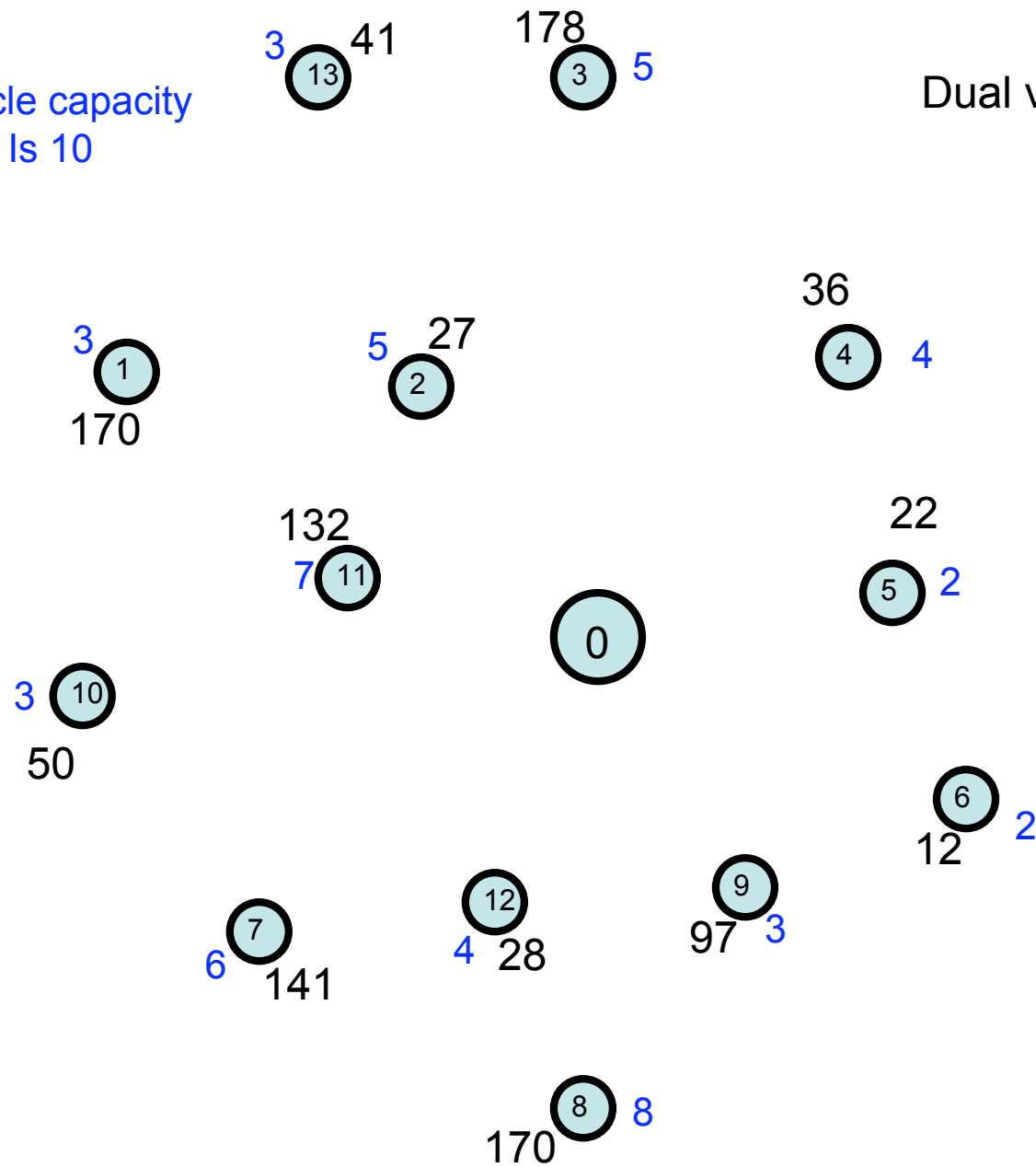
An improved solution



New shadow prices

Vehicle capacity
Is 10

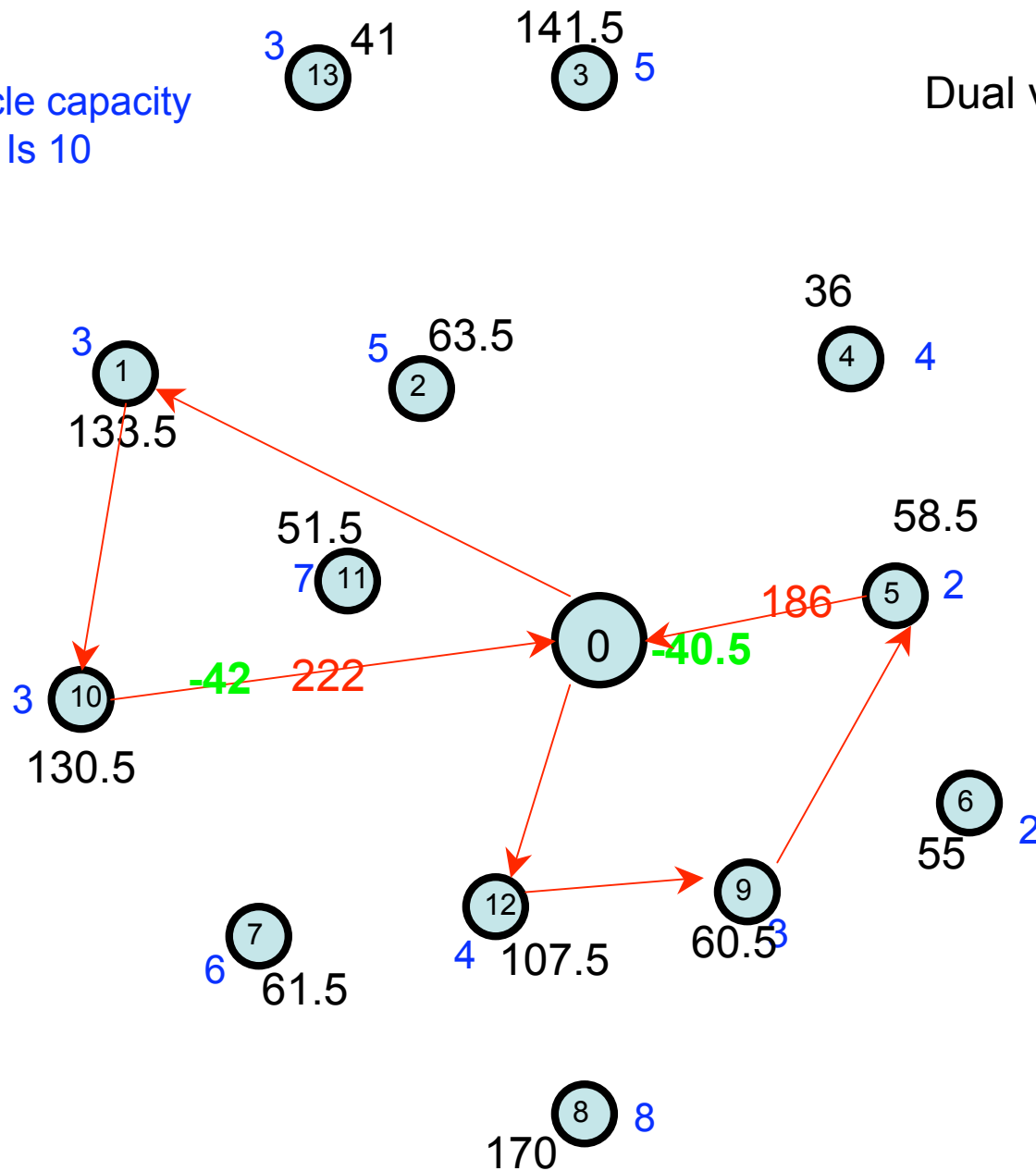
Dual variables in black



New shadow prices

Vehicle capacity
Is 10

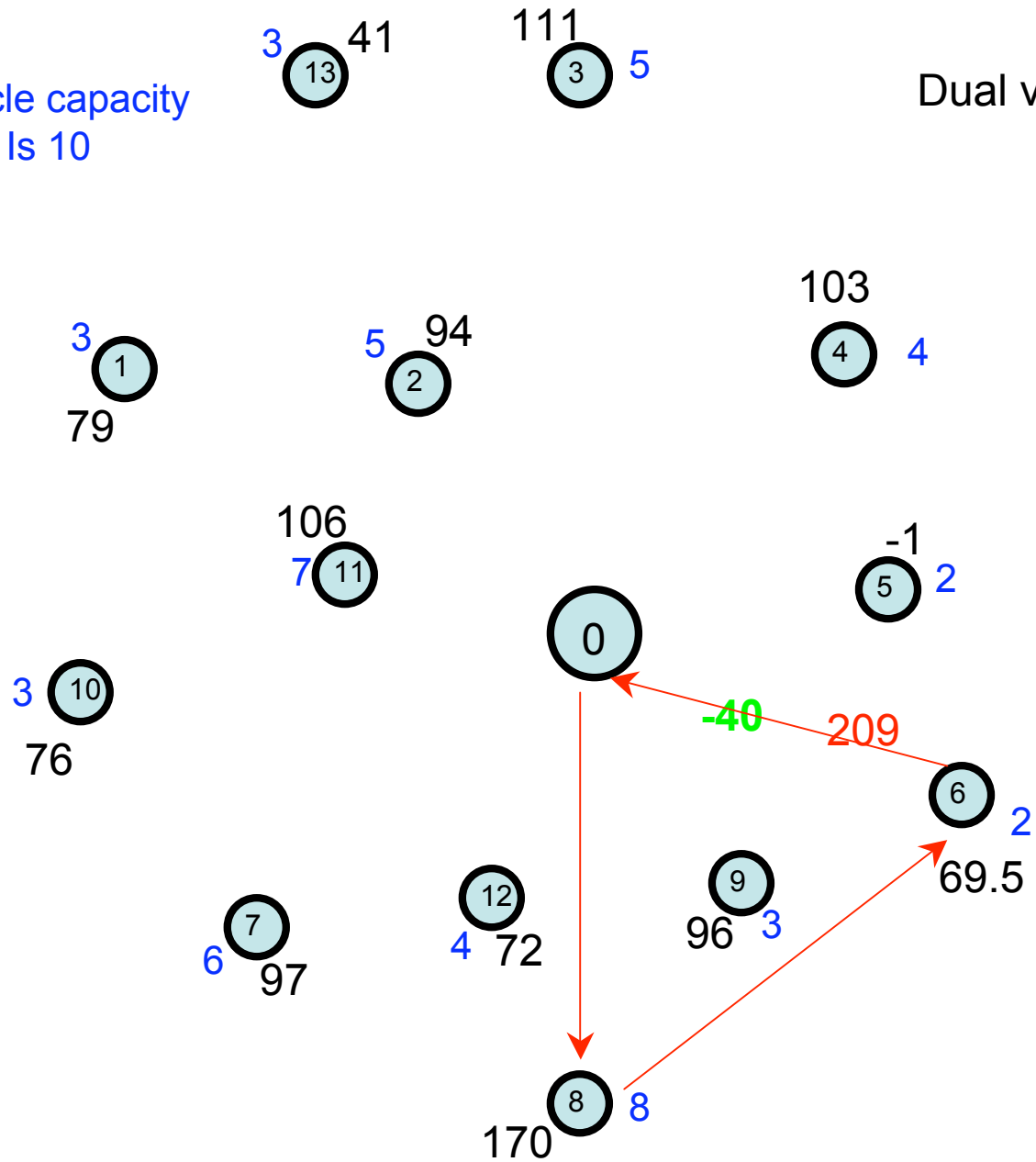
Dual variables in black



New shadow prices

Vehicle capacity
Is 10

Dual variables in black



An improved solution

