

Elliptic Curves

I) Introduction:

Let K be a field. An elliptic curve E/K is the projective curve in the projective plane \mathbb{P}_K^2 associated to the affine (short) Weierstrass equation: $E/K: y^2 = x^3 + ax + b$ by adding the "point at infinity", $O_E = (0:1:0)$

Then $E(K)$ has a group law given by algebra/geometric equations

$$\begin{array}{ccc} m \in \mathbb{Z}, P \in E(K) & \xrightarrow{\quad} & m \cdot P \quad \text{exponentiation} \\ P, n \in \mathbb{Z} & \xrightarrow{\quad} & n \quad \text{Discrete log problem: DLP} \end{array}$$

If $K = \mathbb{F}_q$, the finite field with q elements, then $E(K)$ is a finite group

If E is well chosen, DL is hard, while exponentiation is "easy"

\Rightarrow Public Key Cryptography

Part 2: Pairings:

If E/\mathbb{F}_q is an elliptic curve, the Weil and Tate pairings give bilinear non degenerate applications: $E[l] \times E[l] \rightarrow \mu_l \subset \mathbb{F}_{q^d}^*$

\Rightarrow Lots of cryptographic applications

II) Finite fields: D) Euclidean ring:

If A is an euclidean ring then A is a principal domain, and if $f \in A, f \neq 0$
then \Leftrightarrow - f is irreducible
- (f) is prime
- (f) is maximal
- $A/(f)$ is a field

Example 1: \mathbb{Z} is euclidean so $\mathbb{Z}/p\mathbb{Z}$ is a field \Leftrightarrow p is a prime
 $\mathbb{F}_p = \mathbb{Z}/p\mathbb{Z}$ the field with p elements

Example: If k is a field, $k[x]$ the ring of polynomials is euclidean. So
 $k[x]/(f(x))$ is a field \Leftrightarrow f is irreducible.

And if $\deg f = n$, then $k[x]/(f(x))$ is also a vector space over k of dimension n .

Corollary: $k = \mathbb{F}_p$, if $f(x) \in \mathbb{F}_p[x]$ is irreducible of degree n , then $\mathbb{F}_p[x]/(f(x))$
is a field, which is also a vector space of dimension n over \mathbb{F}_p , so has
 p^n elements. $\mathbb{F}_{p^n} = \mathbb{F}_p[x]/(f(x))$

Arithmetic operations: If $\alpha, \beta \in \mathbb{F}_p^n = \mathbb{F}_p[x]/(f(x))$
Represent α as $P \bmod f$ and β as $Q \bmod f$. Then
 $\alpha + \beta = P + Q \bmod f$, $\alpha \times \beta = P \times Q \bmod f$

How to compute $1/\alpha$ if $\alpha \neq 0$? Extended euclidean algorithm / Bezout
since f is prime, it is prime ~~is~~ with P
 $uf + vP = 1$, $1/\alpha = v \bmod f$

2) Abstract view of finite fields:

Theorem: if \mathbb{F}_q is a field with q elements

Then 1) $q = p^n$, where p is the characteristic and n is the dimension vector space over \mathbb{F}_p

$$2) \mathbb{F}_q = \{x \in \mathbb{F}_q / x^q = x\}$$

If \mathbb{F}_q is the Frobenius, $\mathbb{F}_q(\alpha) = \alpha^q$, $\mathbb{F}_q = \{x \in \mathbb{F}_p / \mathbb{F}_q(x) = x\}$

Proposition: 1) $\mathbb{F}_{q_1} \subset \mathbb{F}_{q_2} \Leftrightarrow q_1 = p^{n_1}$, $q_2 = p^{n_2}$, and n_1 / n_2 in which case, $\mathbb{F}_{q_1} = \{x \in \mathbb{F}_{q_2} / \mathbb{F}_{q_1}(x) = x\}$

2) There always exists an irreducible polynomial f of degree $d = n_1 / n_2$ over \mathbb{F}_{q_1} so $\mathbb{F}_{q_2} \cong \mathbb{F}_{q_1}[x] / (f(x))$

3) The structure of \mathbb{F}_q^* :

Remark: $(\mathbb{F}_q, +)$ is a vector space of dimension n over \mathbb{F}_p , so $(\mathbb{F}_q, +) \cong (\mathbb{F}_p^n, +)$
Prod $f = \sum_{i=0}^{n-1} a_i x^i \rightarrow (a_0, \dots, a_{n-1})$

Theorem: (\mathbb{F}_q^*, \cdot) is a cyclic group so is isomorphic to $\mathbb{Z}/(q-1)\mathbb{Z}$

If $\alpha \in \mathbb{F}_q^*$ generates it as a multiplicative group, α is called a primitive element $\Leftrightarrow \alpha$ has multiplicative order $q-1$

Corollary: If α is primitive, its minimal polynomial is of degree n ,
 $\mathbb{F}_q \cong \mathbb{F}_p[\alpha]$

4) Squares in \mathbb{F}_q^* ($q \neq 2$)

Recall that an elliptic curve has equation $y^2 = x^3 + ax + b$

Proposition: Since \mathbb{F}_q^* is cyclic, there are exactly $\frac{q-1}{2}$ squares, $x \in \mathbb{F}_q^*$ is a square

$$\Leftrightarrow x^{\frac{q-1}{2}} = 1$$

Remark: If $q = p$ and $x \in \mathbb{F}_p^*$

$$x^{\frac{p-1}{2}} \begin{cases} \equiv 1 \pmod{p} & \text{if } x \text{ is a square} \\ \equiv -1 \pmod{p} & \text{if } x \text{ is not a square} \end{cases}$$

$\left(\frac{x}{p}\right)$ the Legendre symbol
Jacobi symbol

Exponentiation:

E/\mathbb{F}_q an elliptic curve, $P \in E(\mathbb{F}_q)$

$(P = (x, y), x, y \in \mathbb{F}_q \text{ and } y^2 = x^3 + ax + b)$
or $P = O_E$ (the point at infinity)

Exponentiation: nP

For crypto: n has ≈ 256 bits

$x \in \mathbb{F}_q^*$, this is also a group exponentiation: x^n

Naive method: $nP = \underbrace{P + P + \dots + P}_n$

A Requires $\approx 2^{256}$ additions (larger than time of universe)

Other method: Right to left method:

1) Write n in base 2: $n = b_n \dots b_0$, $n = \sum_{i=0}^{n-1} b_i \times 2^i$

2) Compute $P, 2P, 4P, \dots, 2^i P$

3) Compute $nP = \sum b_i \times 2^i P$

Total: $O(\log n)$ operations

Crypto: 256 operations

Left to Right method: $57P: 57 = 111001_2$ $1P = P$ $11P = 3P = 2P + P$
 $111P = 7P = 2(3P) + P$ $1110 = 14P = 2(7P)$ $11100P = 28P = 2(14P)$
 $111001P = 57P = 2(28)P + P$

Algorithm: Each time we move to the right
 1) Double the current point
 2) Add P if the new bit is 1

Left to the right with a window:

Example with a window of size 2:

111001_2

Precomputations:

$00P = 0$

$01P = P$

$10P = 2P$

$11P = 3P$

$11P = 3P$

$1110P = 14 = 4(3P) + 2P$

$111001 = 57P = 4(14)P + P$

Sliding window method: Standard window of size 3: as size 2 but with 3

Sliding window: Slide to the right until there is a one at the leftmost part

1100011100111

Precomputation:

100

101

110

111

6P

Double x5
Add 111

Double x5
Add 111

Elliptic curves 2

I) Curves and projective plane: 1) Plane affine curves:

\mathcal{C}/k : curve in affine plane A_k^2 is given by an equation: $f(x, y) = 0$
where $f(x, y) \in k[x, y]$.
 \mathcal{C} is irreducible/reduced when f is irreducible/reduced in $k[x, y]$.
When $k \in k'$, the k' -points of \mathcal{C} $\mathcal{C}(k') = \{x, y \in k' \mid f(x, y) = 0\}$

Remark: \mathcal{C} is determined by $\mathcal{C}(k')$ when \mathcal{C} is reduced.

Example: \mathcal{C}/\mathbb{R} , $x^2 + y^2 + 1 = 0$, $\mathcal{C}(\mathbb{R}) = \emptyset$. So \mathcal{C} is only determined by $\mathcal{C}(\mathbb{C})$.

2) Tangents:

Let $P \in \mathcal{C}(k)$, $P = (x_p, y_p)$. \mathcal{C} is smooth at P if $\left(\frac{\partial f}{\partial x}(x_p, y_p), \frac{\partial f}{\partial y}(x_p, y_p) \right) \neq (0, 0)$.

The equation of the tangent line $T_P \mathcal{C}$ is $\frac{\partial f}{\partial x}(x_p, y_p)(x - x_p) + \frac{\partial f}{\partial y}(x_p, y_p)(y - y_p) = 0$.

Definition: \mathcal{C} is smooth if it is smooth at every point $P \in \mathcal{C}(k)$.

Example $y^2 + x^2 - 1 = 0$ is smooth, $y^2 - x^3 = 0$ is not smooth at $(0,0)$

3) Elliptic curves:

Definition: An elliptic curve E/k , is the projective curve associated to an affine smooth plane curve given by a long Weierstrass equation:

$$y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6$$

Remark: If char $k \neq 3$ and $\Delta = 0$, there always exists a linear change of variable such that E is isomorphic to a curve given by a short Weierstrass equation: $y^2 = x^3 + ax + b$

IV) Projective curves:

1) Projective line: \mathbb{P}_k^1

Coordinates of $A_k^1 = x$.

Coordinates of $\mathbb{P}_k^1 = (x, y)$ where $(x, y) \neq (0, 0)$ and (x, y) is the equivalence class of $(x_1, y_1) \sim (x_2, y_2)$ if there exists $h \in k^*$ such that $x_2 = hx_1, y_2 = hy_1$.

$$\mathbb{P}_k^1 = (A_k^1 \setminus \{(0,0)\}) / \sim_k$$

1) $\mathbb{P}_k^1 \cong$ the sets of lines in A_k^2 going through $(0,0)$

2) Define $i_1: A_k^1 \rightarrow \mathbb{P}_k^1$ by $x \mapsto (x:1)$ this is an inclusion.
 - If $(x:3) \in \mathbb{P}_k^1$, and $xy \neq 0$, then $(x:y) = (\frac{x}{y}:1)$ so is in $i_1(A_1)$

If $y=0$, then $x \neq 0$, so $(x:0) = (1:0) = \infty$

$$\mathbb{P}_k^1 = i_1(A_k^1) \cup \{\infty\}$$

3) $i: \mathbb{A}_k^1 \rightarrow \mathbb{P}_k^1$ by $x \rightarrow (1: x)$
 $\mathbb{P}_k^1 = \mathbb{A}_k^1 \cup \mathbb{A}_k^0$ glued through $x \leftrightarrow 1/x$ when $x \neq 0$

2) Projective plane \mathbb{P}_k^2 :

\mathbb{A}_k^2 : coordinates (x, y)

\mathbb{P}_k^2 : coordinates $(x: y: z)$ where $(x, y, z) \neq (0, 0, 0)$ and $(x: y: z)$ is the equivalence class under $(x_1, y_1, z_1) \sim (x_2, y_2, z_2)$ if $\exists \lambda \in k^* / x_2 = \lambda x_1, y_2 = \lambda y_1, z_2 = \lambda z_1$

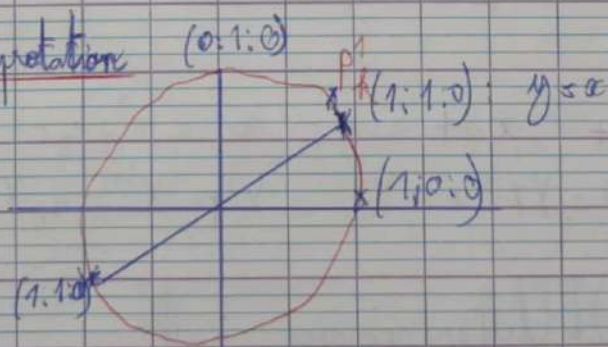
$\mathbb{P}_k^2 = (\mathbb{A}_k^3 \setminus (0, 0, 0)) / k^* =$ set of lines of \mathbb{A}_k^3 going through the origin.

Define $i: \mathbb{A}_k^2 \hookrightarrow \mathbb{P}_k^2$ by $(x, y) \rightarrow (x: y: 1)$

If $(x: y: z) \in \mathbb{P}_k^2$ and
 $-z \neq 0, (x: y: z) = (\frac{x}{z}, \frac{y}{z}, 1)$ is in the image $i(\mathbb{A}_k^2)$
 $-z = 0, (x: y: z) = (x: y: 0)$

$$\mathbb{P}_k^2 = i(\mathbb{A}_k^2) \cup \mathbb{P}_k^1 \cong \mathbb{A}_k^2 \cup \mathbb{A}_k^1 \cup \mathbb{A}_k^0$$

Geometric interpretation



* Change of variable: The projective plane around $P = (X: Y: Z)$ can be described using coordinates

$$-u = \frac{X}{Z}, v = \frac{Y}{Z} \text{ when } Z \neq 0$$

$$-u = \frac{X}{Z}, v = \frac{Z}{Y} \text{ when } Y \neq 0$$

$$-u = \frac{Y}{X}, v = \frac{Z}{X} \text{ when } X \neq 0$$

For instance: $u = \frac{x}{y}, v = \frac{1}{y}$

3) Projective curves:

A projective curve $\mathcal{C} \subset \mathbb{P}_k^2$ is a curve given by an equation $F(X, Y, Z) = 0$ where $F \in k[X, Y, Z]$ is a homogeneous polynomial (of degree d)
 $F(X, Y, Z) = aX^d + bX^{d-1}Y + cX^{d-2}YZ + \dots$ all terms are of total degree d

$F(kx, kY, kZ) = k^d F(X, Y, Z)$ so $F(X, Y, Z) = 0$ does not depend on the equivalence class of (X, Y, Z)

* If $\mathcal{C} \subset \mathbb{P}_k^2$ is a projective curve $F(X, Y, Z) = 0$ then $\mathcal{C} \cap \{Z \neq 0\} \cong \mathbb{A}_k^2$ is an affine curve $f(x, y) = 0$ where $f(x, y) = F(x, y, 1)$

* Conversely: if $\mathcal{C} \subset \mathbb{A}_k^2$ is the affine curve we associate to it the projective curve $\bar{\mathcal{C}} \subset \mathbb{P}_k^2$ the projective closure of \mathcal{C} in \mathbb{P}_k^2 by

so F is the homogenization of f

Example: $\mathbb{A}_k^2: y^2 = x^3 + ax + b$
 $\bar{\mathbb{E}}: Y^2Z = X^3 + aXZ^2 + bZ^3$

$\mathbb{A}_k^2: y^2 + a_1xy + a_2y = x^3 + a_3x^2 + a_4x + a_5$
 $\bar{\mathbb{E}}: Y^2Z + a_1XYZ + a_2YZ^2 = X^3 + a_3X^2Z + a_4XZ^2 + a_5Z^3$

4) Elliptic curves in \mathbb{P}_k^2 :

$\mathbb{A}_k^2: y^2 = x^3 + ax + b$
 $\bar{\mathbb{E}}: Y^2Z = X^3 + aXZ^2 + bZ^3$

$P \in \bar{\mathbb{E}}(\bar{k})$. If $(X, Y, Z) \in \bar{\mathbb{E}}(\bar{k})$

$-Z \neq 0, (X:Y:Z) = \left(\frac{X}{Z}, \frac{Y}{Z}, 1\right) = (x, y, 1)$
 $P \in E(\mathbb{R})$
 $-Z = 0 \Rightarrow X^2 = 0 \Rightarrow X = 0$
 $P = (0:1:0)$

$E(\mathbb{R})$ only has one point "at infinity", $Q = (0:1:0)$
 $\mathbb{P}^2 = \mathbb{A}^2 \cup \mathbb{P}^1$
 $\mathbb{A}^2 = \mathbb{R}^2 \cup \{0\}$
 "At infinity, $y^2 \neq x^2, y = \pm x^2$ "

5) Lines in \mathbb{P}^2

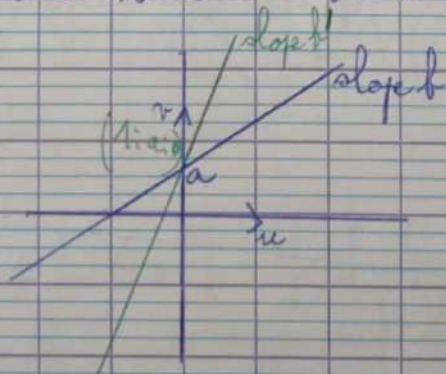
$L: ax + by + c = 0$
 $L: aX + bY + cZ = 0$

$* y = ax + b$
 $Y = aX + bZ$

At infinity, $Z=0, Y=aX$, one point $(1:a:0)$.

Change of variables: $v = \frac{Y}{X}, u = \frac{Z}{X}$

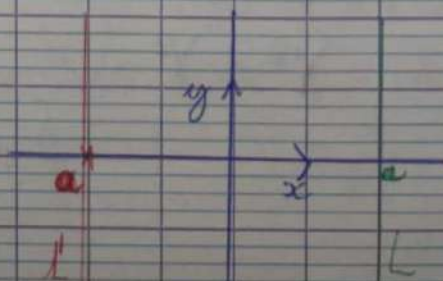
The equation becomes $v = a + bu$



* $L: x = a$

$L: X = aZ$

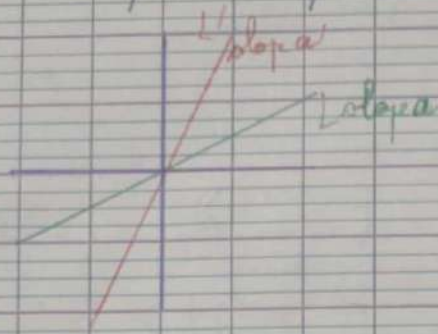
At infinity $Z=0 \Rightarrow X=0$
one point $(0:1:0)$



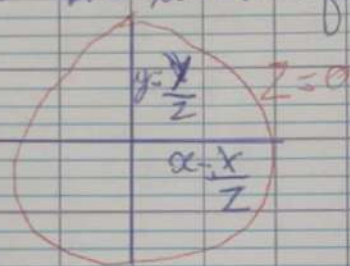
Change of variables

$$u = \frac{x}{y}, v = \frac{z}{y}$$

$$u = a, v$$



* $Z=0$ is the line at infinity



6) Tangents to projective curves

Let $C/k \subset \mathbb{P}^2_k$ be the projective curve $F(X, Y, Z) = 0$.
Then C is smooth at P iff $(\frac{\partial F}{\partial X}(P), \frac{\partial F}{\partial Y}(P), \frac{\partial F}{\partial Z}(P)) \neq (0, 0, 0)$.

The equation of the tangent $T_P C$ is given by
$$\frac{\partial F}{\partial X}(P) X + \frac{\partial F}{\partial Y}(P) Y + \frac{\partial F}{\partial Z}(P) Z = 0$$

Example: $E: y^2 = x^3 + ax + b$

$$\bar{E}: Y^2 Z = X^3 + aXZ^2 + bZ^3$$

Is \bar{E} smooth at O_C ?

$$F(X, Y, Z) = Y^2 Z - X^3 - aXZ^2 - bZ^3$$

$$\frac{\partial F}{\partial X}(0, 1, 0) = 0$$

$$\frac{\partial F}{\partial Y}(0, 1, 0) = 0$$

$$\frac{\partial F}{\partial Z}(0, 1, 0) = Y^2(0, 1, 0) = 1$$

Corollary: \bar{E} is always smooth at O_E , and the tangent line is $Z=0$

Corollary: \bar{E} is smooth, μ_E is smooth at all points $P \in \bar{E}(\bar{k}) \Leftrightarrow E$ is smooth

Property: E is always smooth at O_E

E is not smooth at $P \Leftrightarrow \exists P \in E(\bar{k}) \Rightarrow x_p^3 + a_2 x_p + b = 0$

2) $y_p = 0$: dérivée en y

3) $3x_p^2 + a_2 = 0$: dérivée en x

Write $h(x) = x^3 + a_2 x + b$, $E: y^2 = h(x)$

1) $y_p = 0$

2) $h(x_p) = 0$

3) $h'(x_p) = 0$

$\} \Leftrightarrow x_p$ is a multiple root of $h(x)$ in \bar{k}

Conclusion: E is not smooth $\Leftrightarrow h$ has multiple root in $\bar{k} \Leftrightarrow \Delta_E = 0$ in \bar{k}

$$\text{Discriminant } \Delta = 4a^3 + 27b^2$$

Definition: discriminant $E = -16(4a^3 + 27b^2)$ with Δ_E

Theorem: E is smooth $\Leftrightarrow \Delta_E \neq 0$ in k

Note: the theorem is valid in any characteristic

Remark: Δ_E is also defined for a long Weierstrass equation, and the theorem is still true, but the expression of Δ_E is more complicated.

Change of variable for elliptic curves:

$$y^2 + a_1 xy + a_3 y = x^3 + a_2 x^2 + a_4 x + a_6$$

$$y' = y - \frac{a_1 x}{2} - \frac{a_3}{2}$$

$$y^2 + a_1 xy + a_3 y = y^2 - a_1 xy - a_3 y + a_1 xy + a_3 y + \left(\frac{a_1 x}{2} + \frac{a_3}{2}\right)^2 =$$

$$x^3 + a_2 x^2 + a_4 x + a_6$$

$$\text{So } y'^2 = x'^3 + a_4' x' + a_6'$$

$$x = x' - \frac{a_2}{3}$$

$$x^3 - \left(x - \frac{a_2}{3}\right)^3 = x^3 - \frac{1}{27}x^3 + 3x^2\left(\frac{-a_2}{3}\right) - \left(\frac{a_2}{3}\right)^3$$

$$\rightarrow y'^2 = x'^3 + a_4'' x' + a_6''$$

Remark: 1) linear change of variable between long Weierstrass equation are of the form: $(x, y) \rightarrow (u^2 x + r, u^3 y + s u^2 x + t)$

2) linear change of variable between short Weierstrass equation are of the form: $(x, y) \rightarrow (u^2 x, u^3 y)$

$$u^2 x = \frac{1}{u^2} x' \quad \text{and} \quad y = \frac{1}{u^3} y'$$

$$E_1: y^2 = x^3 + ax + b$$

$$\left(\frac{y}{u^3}\right)^2 = \left(\frac{x'}{u^2}\right)^3 + a\left(\frac{x'}{u^2}\right) + b$$

$$E_2: y'^2 = x'^3 + u^4 a + u^6 b$$

$$j(E) = 1728 \frac{4a^3}{4a^3 + 27b^2}$$

$$E_1 \sim E_2 \implies j(E_1) = j(E_2)$$

$$E_1 \stackrel{\sim}{=} E_2 \iff j(E_1) = j(E_2) \quad \text{over } k$$