Arithmetic on Abelian and Kummer varieties 2014/12/18 — Séminaire de Théorie des Nombres — Caen

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Differential addition

• Notations: $x, y, X = x + y, Y = x - y, 0_A = (a_i);$

$$z_i^\chi = \big(\sum_{t \in Z(\overline{2})} \chi(t) x_{i+t} \, x_t \big) \big(\sum_{t \in Z(\overline{2})} \chi(t) y_{i+t} \, y_t \big) / \big(\sum_{t \in Z(\overline{2})} \chi(t) a_{i+t} \, a_t \big).$$

$$\begin{split} &4X_{00}\,Y_{00}=z_{00}^{00}+z_{00}^{01}+z_{00}^{10}+z_{00}^{11};\\ &4X_{01}\,Y_{01}=z_{00}^{00}-z_{00}^{01}+z_{00}^{10}+z_{00}^{11};\\ &4X_{10}\,Y_{10}=z_{00}^{00}+z_{00}^{01}-z_{00}^{10}-z_{00}^{11};\\ &4X_{11}\,Y_{11}=z_{00}^{00}-z_{00}^{01}-z_{00}^{10}+z_{00}^{11}; \end{split}$$

 $\Rightarrow 7M + 12S + 9M_0$ for the differential addition (here we neglect multiplications by constants).

Remark

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 $\left(\sum_t \chi(t) a_{i+t} a_t\right)$ is simply the classical theta null point $\vartheta\left[\frac{\chi/2}{i/2}\right](0,\Omega)^2$.

Normal additions

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$$\begin{split} &2(X_{10}\,Y_{00}+X_{00}\,Y_{10})=z_{10}^{00}+z_{10}^{01};\\ &2(X_{11}\,Y_{01}+X_{01}\,Y_{11})=z_{10}^{00}-z_{10}^{01};\\ &2(X_{01}\,Y_{00}+X_{00}\,Y_{01})=z_{01}^{00}+z_{10}^{10};\\ &2(X_{11}\,Y_{10}+X_{10}\,Y_{11})=z_{01}^{00}-z_{01}^{10};\\ &2(X_{11}\,Y_{00}+X_{00}\,Y_{11})=z_{11}^{00}+z_{11}^{11};\\ &2(X_{01}\,Y_{10}+X_{10}\,Y_{01})=z_{11}^{01}-z_{11}^{11}; \end{split}$$

 \Rightarrow $(4M+8S+3M_0)+3\times(2M+4S+2M_0)=10M+20S+9M_0$ to compute all the κ_{ij} .

Normal additions, explicit coordinates

- $\mathfrak{P}_{\alpha}(Z) = Z^2 2\frac{\kappa_{\alpha 0}}{\kappa_{00}}Z + \frac{\kappa_{\alpha \alpha}}{\kappa_{00}}$ whose roots are $\{\frac{X_{\alpha}}{X_{0}}, \frac{Y_{\alpha}}{Y_{0}}\}$;
- We can recover the coordinates X_i , Y_i by solving the equation

$$\begin{pmatrix} 1 & 1 \\ Z & Z' \end{pmatrix} \begin{pmatrix} Y_i/Y_0 \\ X_i/X_0 \end{pmatrix} = \begin{pmatrix} 2\kappa_{0i}/\kappa_{00} \\ 2\kappa_{\alpha i}/\kappa_{00} \end{pmatrix};$$

We find

$$X_i = \frac{X_{\alpha} \kappa_{0i} - X_0 \kappa_{\alpha i}}{X_{\alpha} \kappa_{00} - X_0 \kappa_{\alpha 0}}.$$

 \Rightarrow $(10M + 20S + 9M_0) + 8M = 18M + 20S + 9M_0$ to compute X once we know Z.

Compatible additions

- Let $P_1 = X^2 + aX + b$ and $P_2 = X^2 + cX + d$. Then P_1 and P_2 have a common root iff $(ad bc)(c a) = (d b)^2$, in this case this root is (d b)/(a c).
- A compatible addition amount to computing a normal addition x+y, and finding a root of \mathfrak{P}_{α} as a common root of the polynomial \mathfrak{P}'_{α} coming from the addition of (x+t,y+t);
- So for a compatible addition we need the extra computation of \mathfrak{P}'_{α} $\Rightarrow 6M + 12S + 5M_0$;
- The common root is

$$\frac{\kappa_{\alpha\alpha}'\kappa_{00}'-\kappa_{\alpha\alpha}\kappa_{00}}{2(\kappa_{\alpha0}'-\kappa_{\alpha0})};$$

- $\Rightarrow 28M + 32S + 14M_0$;
 - In the (x, x + t) representation, once we have computed x + y via a compatible addition, we can reuse some operations in the computation of x + y + t;
 - Still, it is more efficient to use a three way addition to compute x + y + t rather than another compatible addition.
 - Possible improvements: find better normalisations, use the equation of the Kummer surface ...